

REFERENCE TITLE: **technical correction; department of gaming**

State of Arizona
Senate
Fifty-fifth Legislature
Second Regular Session
2022

SB 1669

Introduced by
Senator Gonzales

AN ACT

AMENDING SECTION 5-602.01, ARIZONA REVISED STATUTES; RELATING TO GAMING.

(TEXT OF BILL BEGINS ON NEXT PAGE)

1 Be it enacted by the Legislature of the State of Arizona:
2 Section 1. Section 5-602.01, Arizona Revised Statutes, is amended
3 to read:

4 5-602.01. Rules; civil penalties

5 A. The department of gaming may adopt rules to carry out the
6 purposes of this chapter. The rules shall be consistent with the
7 provisions contained in tribal-state compacts.

8 B. The department may impose a civil penalty not to exceed five
9 thousand dollars per day and not to exceed a total of twenty-five thousand
10 dollars against a certificate holder in lieu of or in addition to
11 revocation of the certificate. The department may impose a civil penalty
12 against a certificate holder in an amount not to exceed five hundred
13 dollars for a violation of any rule adopted pursuant to this section if
14 the violation does not constitute grounds for revocation of the
15 certificate. In determining the amount of the civil penalty, the
16 department shall consider the seriousness of the violation and the
17 financial impact that the penalty will have on the certificate holder.
18 All civil penalties collected by the department pursuant to this section
19 shall be ~~transferred to the state treasurer for deposit~~ DEPOSITED,
20 PURSUANT TO SECTIONS 35-146 AND 35-147, in the state general fund.

21 C. At the director's request, the attorney general shall file an
22 action in superior court to recover civil penalties imposed pursuant to
23 this section.